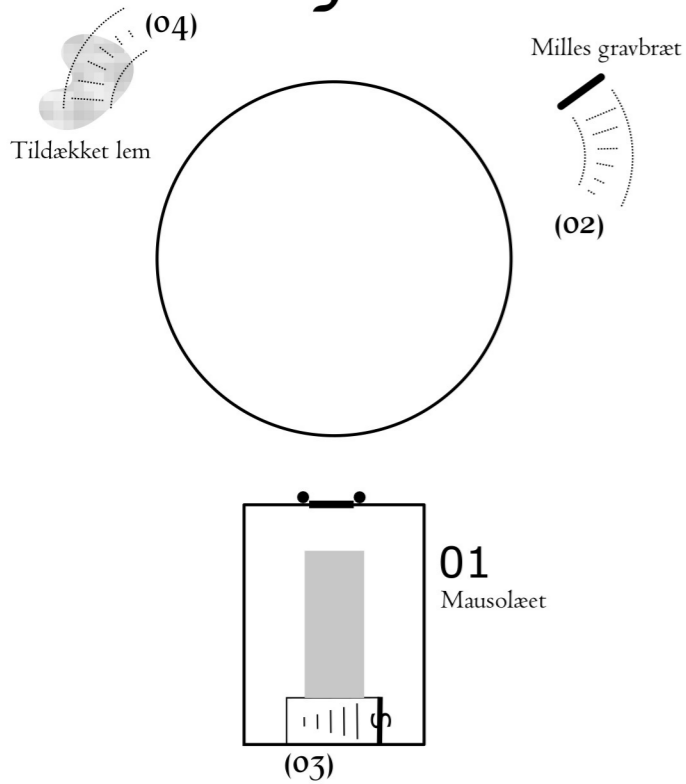


# Overfladen



# Bunden

